**Project Kick Off – Pool Game**

**The group**: Rost, Rabindra and Riikka

**Introductions and roles:**

Rost – javascript

Rabindra – canvas

Riikka – design, UX

**Project and scope**

Making a cool pool game. We want to learn how to make a game that others can play. We want to show what we have learnt in the school already.

**Clients:** Adults, other students and the teacher

**Approach:** 2D or 3D, canvas or not? Concentrating on webpage, maybe later comes mobile part? Using Javascript.

**Teamwork:** Use Scrum method. Sharing code in GitHub. Using Trello for dividing tasks. Using Slack to communicate. Also daily meetings. Sharing documents also in Onedrive.

**Next:** Planning and designing, putting tasks to Trello

**Q&A:**